<div align="center">Class scenario in **MiCET**</div>

Classes taken in MICET in Cracow as a preparation process for making a booktrailer. They included 2 lessons for students of class 1b.

MICET (Museum Center of Theatrical Education) is an experimental space, where people can develop imagination, inspire each other and test their creative potential. This venue serves to develop creativity that is why before the realization of the Booktrailer Project students of 1b had classes there.

Main aim: making students familiar with certain elements of a film and their characteristics

Objectives:

Students:

- understand the terms: a script, a scenography

- notice the role of music in films

- are able to do exercises which are to prepare them to play their roles

Methods of working:

Practical classes, educational games

Forms of working:

Group and individual

Realisation stage

Before the classes students had been divided into groups depending on what their tasks in making the film were.

I group consisted of students who prepared a scenography

II group prepared the music

III group was responsible for the costumes

IV group consisted of actors

V group was to find the opinions of prominent theater people and note things which might come in handy and useful during the project realisation.

Before the beginning of the classes all students had been shown around the museum by the guide who explained how certain apps, which they were to work on, function. Each group started with an app which was to be helpful in the realization of the project. After 15 minutes there was a change so that every group could get to know the functioning of all apps.

In the museum there are some innovative apps, including three which are devoted to scenography. First group made an interactive mural. While working with this app students were guided by one of the famous Polish actors – Jan Peszek and they chose the background as well as some elements of the scenography. They also built their own "space" thinking about the functioning of certain elements and connotations they might provoke among the viewers.

There was also another app which students worked on called "Audioteka". This is a production which allows people to understand the process of making the music for a film. Students worked here using the computer programme and recorded samples. They also prepared their own music version which was the illustration of some chosen scenes.

In the sphere of costume-scenography there are apps which show some mechanisms of creating costumes for the scenes. Following the comments made by Mirek Kaczmarek, the participants created the costume for a chosen protagonist using some of the clothing provided by the museum. This exercise was to teach and make students aware how the costume can shape and show the role and how it is seen by a viewer.

Another group was preparing and practising the given roles in a specially designed lab together with a chosen actor such as: Jacek Poniedziałek, Marta Nieradkiewicz, Marcin Czarnik and Bartosz Bielenia. Virtual actors taught how to use a life experience in building the film character and role.

Last group analysed the material placed in tablets where people working in a theater shared their comments on working with a text, choreography and music. Watching the interviews and parts of performances students looked for tips which could help them realize their project. When the time was up each group changed the place and worked on a different app.

At the end of the classes students gave their feedback on their work. They admitted they hadn't realized that a film or a theatre performance is a synthesis of art; they just concentrated on the plot. They shared their comments on working with certain apps with each other. In the end each group made an outline of their film work.

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